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STEAME
TEACHER ACADEMY



FREE LIVE WEBINAR

INTERACTIVE STEAME PROCESS



Thursday
14 November 2024



time
17:00 - 18:00 CET
(18:00 - 19:00 EET)



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speaker

Aux. Prof. Paula Ventura Martins, PhD

****Certificate of participation will be awarded to all participants***

Short paragraph about the topic:

This webinar will focus on effective interaction within Project-Based Learning (PBL) for STEAME education that encompasses the organisation and participation in various events such as science fairs, competitions, workshops, and conferences. These events allow students to showcase their projects, exchange ideas, and collaborate with peers and experts from diverse backgrounds.

This session will offer valuable insights and practical strategies for planning and executing an event. Several topics related to event management will be discussed, such as design thinking, communication and collaboration skills, creativity and innovation. The speaker will present frameworks like Milage (gamification tool) and Trello (project management tool).

Short bio of the speaker:

Paula Ventura Martins is an assistant professor of the Electronics and Computers Engineering Department of the Faculty of Sciences and Technology, University of Algarve, and an Algarve Cyber-Physical Systems Research Centre (CISCA) member. She has a PhD in Computer Science and Engineering from Instituto Superior Técnico at the Technical University of Lisbon (IST/ULT). She teaches subjects in the software engineering area, such as analysis and system modelling, software engineering lab and data modelling and integration. He has about 50 scientific publications. She is a member of several scientific committees of conferences and a reviewer of several journals. Nowadays, she is the vice-president of the Sectoral Commission for Information and Communication Technologies (CS/03). Her research interests are Software Process Improvement, Business Process Management, Domain Specific Languages, Model-Driven Development and Cyber-Physical Systems Modelling.



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